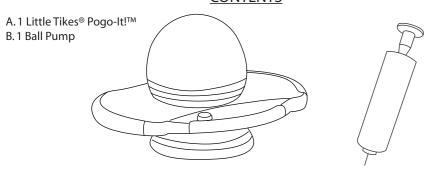
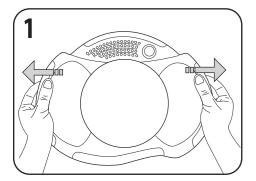
AGES 4-10 YEARS
ADULT SUPERVISION REQUIRED
ADULT BATTERY INSTALLATION REQUIRED

## **CONTENTS**

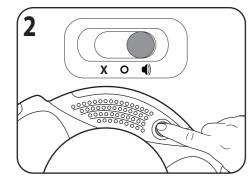


Illustrations are for reference only. Styles may vary from actual contents.

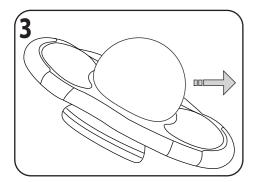
## **QUICK START**



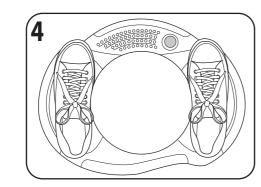
Hold the board level to the ground.



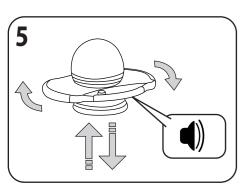
Turn the unit on (♠)) and press the button on the top of the board.



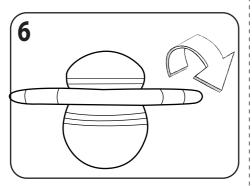
Tilt the board left or right with your feet to select a game mode.



Place the board on level ground, step on the board and grip it tightly between your feet.



Follow the voice commands while jumping to score points and level up.

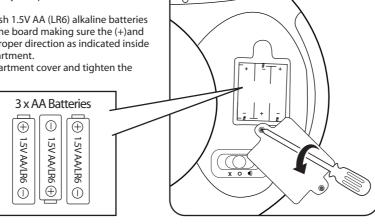


Challenge yourself by flipping the board over so the larger ball faces downward.

### **BATTERY INSTALLATION**

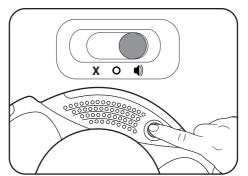
The batteries included in the board are for in-store demonstration purposes. Before playing, an adult must install fresh alkaline batteries. Here's how:

- 1. Using a Phillips screwdriver (not included) remove the screw and battery compartment cover from under the board.
- 2. Install three (3) fresh 1.5V AA (LR6) alkaline batteries (not included) in the board making sure the (+)and (-) ends face the proper direction as indicated inside the battery compartment.
- 3. Replace the compartment cover and tighten the screw.

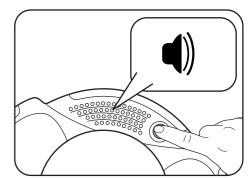


## **LANGUAGE SELECTION**

ENGLISH - FRENCH - SPANISH - GERMAN - DUTCH



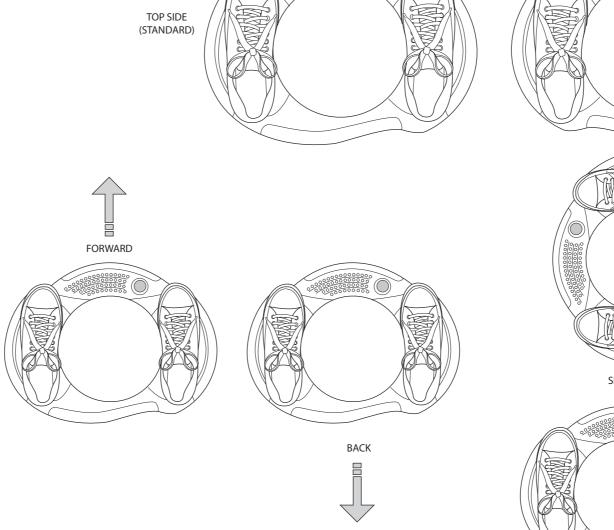
Turn the board on (4)). Hold down the button on top of the board for 5 seconds.

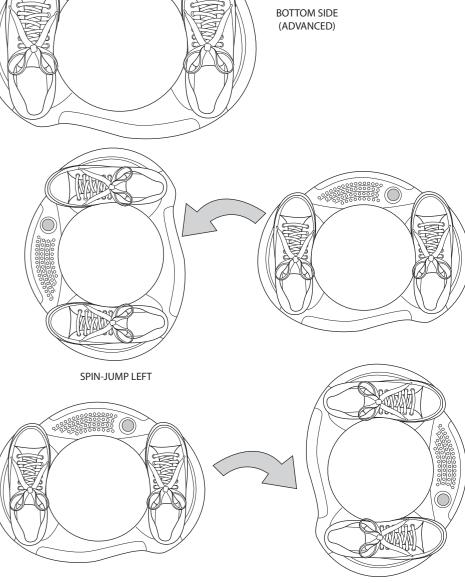


Press the button once when you hear the language you want. If you do not press the button after 3 seconds, the board will cycle to the next available language.

## **BOARD ORIENTATION**

Stand on the board with the button facing forward.

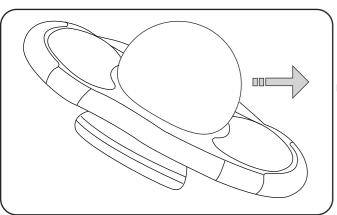




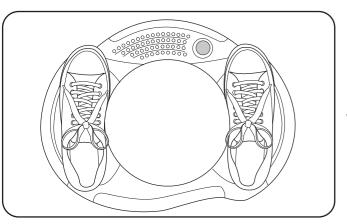
SPIN-JUMP RIGHT

#### HOP 'TIL YOU DROP

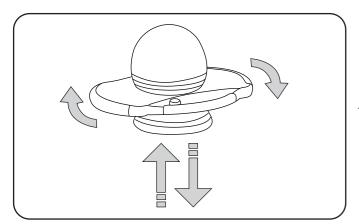
How long can you Pogo-It!<sup>TM</sup>? Jump or move anyway you want to keep the music playing and the game going!



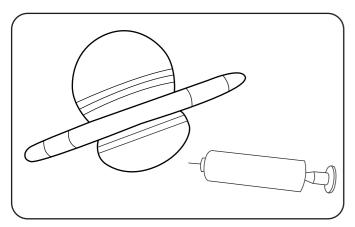
Hold the board level to the ground. Tilt the board **RIGHT** to play Hop 'Til You Drop.



Place the unit on level flooring and step onto the board with your feet gripping the ball tiahtly.



Jump as many times as you can to keep the music playing until you lose balance.



#### **INTERMEDIATE**

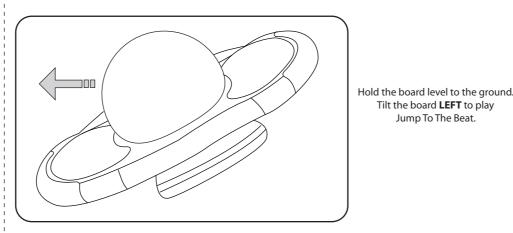
Challenge vourself by inflating the flatter portion so that it is rounded and more difficult to balance on

#### **SCORING**

Level 1: 1-9 jumps Level 6: 50-59 jumps **Level 2:** 10-19 jumps **Level 7:** 60-69 jumps Level 3: 20-29 jumps **Level 8:** 70-79 jumps **Level 4:** 30-39 jumps **Level 9:** 80-89 jumps **Level 5:** 40-49 jumps Level 10:90+ jumps

#### JUMP TO THE BEAT

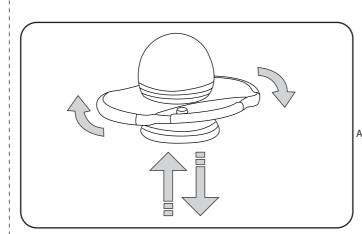
Jump in the direction the voice commands tell you to jump to keep the game going!



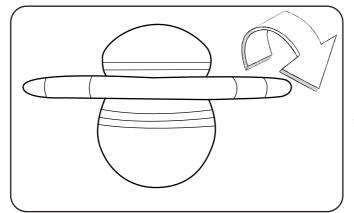
Place the unit on level flooring and step onto the board with your feet gripping the ball tiahtly

Tilt the board **LEFT** to play

Jump To The Beat.



Follow the commands and jump in the direction that Pogo-It!™ tells you to jump. After 5 wrong moves, the game is over.



#### **ADVANCED**

Challenge yourself by flipping the board over so the larger ball faces downward.

#### **SCORING**

Earn 1 point for every correct move.

Level 1: 1-5 points **Level 6:** 26-30 points **Level 7:** 31-35 points Level 2:6-10 points **Level 8:** 36-40 points **Level 3:** 11-15 points Level 9:41-50 points **Level 4:** 16-20 points **Level 5:** 21-25 points Level 10:51+ points

#### PHRASES

<ul> <li>Pogo-It!™</li> </ul>	• Go!	<ul> <li>You reached level</li> </ul>	Movin' to the beat!
<ul> <li>Jump to start!</li> </ul>	• Back!	• One	<ul> <li>Pogo-it any way you want to keep the music play</li> </ul>
<ul> <li>Choose a game!</li> </ul>	<ul><li>Forward!</li></ul>	• Two	Battery power low!
<ul> <li>Jump to the beat!</li> </ul>	<ul> <li>Spin-iump left!</li> </ul>	Three	Tilt left to play "Jump To The Beat!"

Tilt left to play "Jump To The Beat!"Tilt right to play "Hop 'Til You Drop!" Spin-jump right! Four · Let's Go! • Five · Are you ready to play? Keep trying! Hop 'Til You Drop · Rad Moves! • Fantastic! • Six • You're the "Hop 'Til You Drop" champion! · Game over! Seven Language change mode · Awesome! Great job! Come On! Eight • Press the button to play in [language].

• Way to Pogo-It!™ I'm Waiting! Nine • [Language] selected • Ten Listen to the command and jump in that direction. · See ya!

# ⚠ WARNING

- · Prior to assembly, this package contains small parts: ball inflation needle, which is a choking hazard. Keep away from small children.
- ADÚLT SUPERVISION REQUIRED.
- It is recommended that users wear protective gear such as a helmet, elbow and knee pads during use.
- DO NOT use near vehicular or other areas of heavy traffic.
- Use in an open space away from other objects, furniture and people.

#### IMPORTANT INFORMATION

- Use only air pump and needle provided.
- · Moisten needle to insert into plug.
- · Do not over inflate the ball.
- Only use Pogo-It!™ on a flat, level surface.
- Always wear shoes during use. Keep shoelaces tied and away from the underside of the board.
- After one minute of inactivity, the board will enter sleep mode. To exit sleep mode, press the button on top of the board.
- · Always move the switch under the board to the "OFF" ( $oldsymbol{0}$ ) position after playing to conserve battery power.

## **LIMITED WARRANTY**

The Little Tikes Company makes fun, high quality toys. We warrant to the original purchaser that this product is free of defects in materials or workmanship for one year \* from the date of purchase (dated sales receipt is required for proof of purchase). At the sole election of The Little Tikes Company, the only remedies available under this warranty will be the replacement of the defective part or replacement of the product. This warranty is valid only if the product has been assembled and maintained per the instructions. This warranty does not cover abuse, accident, cosmetic issues such as fading or scratches from normal wear, or any other cause not arising from defects in material and workmanship. \*The warranty period is three (3) months for daycare or commercial purchasers. U.S.A and Canada: For warranty service or replacement part information, please visit our website at www.littletikes.com, call 1-800-321-0183 or write to: Consumer Service, The Little Tikes Company, 2180 Barlow Road, Hudson OH 44236, U.S.A. Some replacement parts may be available for purchase after warranty expires—contact us for details. Outside U.S.A and Canada: Contact place of purchase for warranty service. This warranty gives you specific legal rights, and you may also have other rights, which vary from country/state to country/state. Some countries/states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

#### **BATTERY SAFETY INFORMATION**

- · Use only size "AA" (LR6) alkaline batteries (3 required).
- Charging of rechargeable batteries should only be done under adult supervision with batteries removed from product. Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Be sure to insert the batteries correctly and follow the toy and battery manufacturer's instruction.
   Always remove exhausted or dead batteries from the product.
- Dispose of dead batteries properly: do not burn or bury them.
- Do not attempt to recharge non-rechargeable batteries.
- · Avoid short-circuiting battery terminals
- Remove batteries before placing the unit into storage for a prolonged period of time.

#### FCC COMPLIANCE

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- · Increase the separation between the equipment and receiver.
- · Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Caution: Modifications not authorized by the manufacturer may void users authority to operate this device. CAN ICES-3 (B)/NMB-3(B).



The wheelie bin symbol indicates that the product must not be disposed of with other household waste. Please use designated collection points or recycling facilities when disposing of the item. Do not treat old batteries as household waste. Take them to a designated recycling facility.

Please keep this manual as it contains important information.



0117-0-E/INT

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